The feedback I got today was helpful and I will try to incorporate some of it into my project by Friday. Although my ‘story’ isn’t still very clear to me, I still got some interesting ideas about the kinds of interactive features that I could bring in.

In terms of the cube someone recommended that I could give people some contextual information about pollution based on its effects on health of individuals. For instance, I could tell people the air quality averages in some other countries to give people an idea of the difference between the one in Shanghai and other places. Other ideas that I got were also quite similar in these aspects. Overall, I think there is an inclination towards connecting the pollution to its harmful effects on the health of the people here and doing something with this correlation.

So, my goals for Friday at this point are, to finalize my story and incorporate some user interactivity.